

RK-J - Feature #2764

Add a purple boundary to the player modal

12/21/2022 02:10 PM - Ram Kordale

Status:	Closed	Start date:	12/21/2022
Priority:	Urgent	Due date:	12/23/2022
Assignee:	Ram Kordale	% Done:	100%
Category:		Estimated time:	1.00 hour
Target version:	1-RK-J-1	Spent time:	1.00 hour

Description

On Production, we can easily distinguish the player modal and the background.

But, with new changes, we cannot. Because of that 'pre | next' is almost not visible.

Please add a purple boundary to the player modal.

History

#1 - 12/26/2022 07:32 AM - Ayush Khandelwal

- Due date set to 12/23/2022

- Status changed from New to Resolved

- % Done changed from 0 to 100

- Estimated time set to 1.00 h

#2 - 12/26/2022 07:32 AM - Ayush Khandelwal

- Status changed from Resolved to Feedback

Working as expected

#3 - 01/03/2023 05:25 AM - Ayush Khandelwal

- Assignee changed from Ayush Khandelwal to Ram Kordale

#4 - 01/20/2023 11:46 AM - Ram Kordale

- Status changed from Feedback to Closed